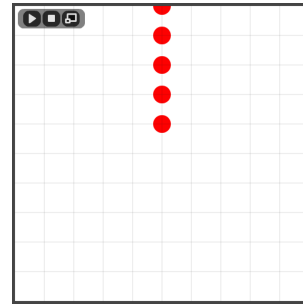
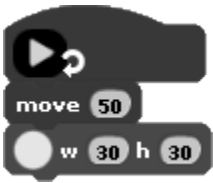


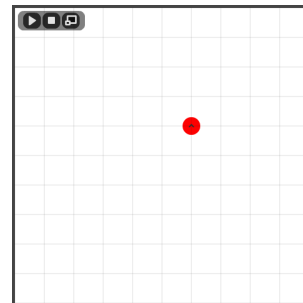
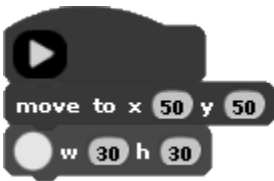
## MOVE

Move the brush forward by some amount of pixels.  
The entire canvas is 500x500 pixels.



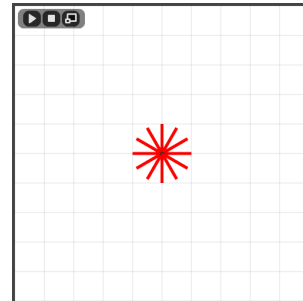
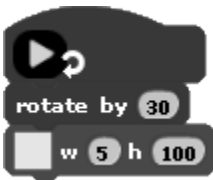
## MOVE TO

Move the brush to a specific (x,y) coordinate.  
(0,0) is the center of the canvas.



## ROTATE

Rotate the brush by some amount of degrees between 0 and 360.



## SCALE

Scale the drawn objects to a certain percentage.  
100% is normal size, 200% is twice as big, etc.

